

High Desert Incident Status Tracking report
Monthly Statistical Data
Quarterly-Yearly Statistical Data
Prepared by G4S

Service Call	Q1			Q2			Q3			Q4			Total				
	January	February	March	2020	April	May	June	2020	July	August	Sept	2020	October	November	December	2020	Year
				TOTAL				TOTAL				TOTAL				TOTAL	Stats
Criminal/Critical Event																	
Assault/Fight	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Breaking/entering-Home	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Construction site Burglary	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Dwelling Fire	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Vehicle Fire	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Grass/Wild Fires	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Medical emergency	0	1	1	2	0	0	0	0	0	0	0	0	0	0	0	0	2
Alarms	6	3	3	12	0	0	0	0	0	0	0	0	0	0	0	0	12
Suspicious Person/Vehicle	8	12	17	37	0	0	0	0	0	0	0	0	0	0	0	0	37
Vandalism	1	4	4	9	0	0	0	0	0	0	0	0	0	0	0	0	9
Traffic	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Vehicle Crash	1	1	1	3	0	0	0	0	0	0	0	0	0	0	0	0	3
Parking Violations	1	3	4	8	0	0	0	0	0	0	0	0	0	0	0	0	8
Prevention and Nuisance	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Loud Music/Party/Noise	0	1	1	2	0	0	0	0	0	0	0	0	0	0	0	0	2
Sales Solicitors	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Open Door/Window Garage	11	17	25	53	0	0	0	0	0	0	0	0	0	0	0	0	53
Posted Notices on residences	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Pool Issues	0	2	0	2	0	0	0	0	0	0	0	0	0	0	0	0	2
Lost and Found																	
Children	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Pets	2	0	0	2	0	0	0	0	0	0	0	0	0	0	0	0	2
Property	0	3	0	3	0	0	0	0	0	0	0	0	0	0	0	0	3
Gate issues	1	6	4	11	0	0	0	0	0	0	0	0	0	0	0	0	11
Street lights/Maint.	1	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	1
Other																	
Animal control assist	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Abandoned vehicles	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Snake calls	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Vacation Home Checks	21	32	25	78	0	0	0	0	0	0	0	0	0	0	0	0	78
Breaking/entering-Vehicle	4	0	5	9	0	0	0	0	0	0	0	0	0	0	0	0	9
Security Inspection	126	143	147	416	0	0	0	0	0	0	0	0	0	0	0	0	416
TOTAL	183	228	237	648	0	0	0	0	0	0	0	0	0	0	0	0	648
	Monthly			Q1				Q2				Q3				Q4	